

### Quick Reference Guide

#### Possible Action are

##### 1. Purchase of a painting (max. 7):

- Painting is unpacked
- pay next higher value to owner  
or pay 5.000, when purchasing from the bank
- set own possession stone
- return possession stone to previous owner

##### 2. Blocking a painting for exhibition (max. 4):

- painting must be own possession
- add own exhibition marker onto painting

##### 3. Organizing an exhibition:

- **select a subject**, mind the Patron
- generally **all own blocked paintings** will be presented, but at least 3
- determine value of exhibition (see table at backside)
- receive money from the bank
- remove **all own** exhibition marker
- draw benefit card and fulfill its conditions
- remove old **patron** card and reveal new patron
- The values of all now promoted paintings on the frames are raised 1 step (move possession stones)

Art and Business, A game by Dietmar Bockelmann, Munich, 4.Feb. 2012

### Quick Reference Guide

#### Possible Action are

##### 1. Purchase of a painting (max. 7):

- Painting is unpacked
- pay next higher value to owner  
or pay 5.000, when purchasing from the bank
- set own possession stone
- return possession stone to previous owner

##### 2. Blocking a painting for exhibition (max. 4):

- painting must be own possession
- add own exhibition marker onto painting

##### 3. Organizing an exhibition:

- **select a subject**, mind the Patron
- generally **all own blocked paintings** will be presented, but at least 3
- determine value of exhibition (see table at backside)
- receive money from the bank
- remove **all own** exhibition marker
- draw benefit card and fulfill its conditions
- remove old **patron** card and reveal new patron
- The values of all now promoted paintings on the frames are raised 1 step (move possession stones)

Art and Business, A game by Dietmar Bockelmann, Munich, 4.Feb. 2012

### Quick Reference Guide

#### Possible Action are

##### 1. Purchase of a painting (max. 7):

- Painting is unpacked
- pay next higher value to owner  
or pay 5.000, when purchasing from the bank
- set own possession stone
- return possession stone to previous owner

##### 2. Blocking a painting for exhibition (max. 4):

- painting must be own possession
- add own exhibition marker onto painting

##### 3. Organizing an exhibition:

- **select a subject**, mind the Patron
- generally **all own blocked paintings** will be presented, but at least 3
- determine value of exhibition (see table at backside)
- receive money from the bank
- remove **all own** exhibition marker
- draw benefit card and fulfill its conditions
- remove old **patron** card and reveal new patron
- The values of all now promoted paintings on the frames are raised 1 step (move possession stones)

Art and Business, A game by Dietmar Bockelmann, Munich, 4.Feb. 2012

### Quick Reference Guide

#### Possible Action are

##### 1. Purchase of a painting (max. 7):

- Painting is unpacked
- pay next higher value to owner  
or pay 5.000, when purchasing from the bank
- set own possession stone
- return possession stone to previous owner

##### 2. Blocking a painting for exhibition (max. 4):

- painting must be own possession
- add own exhibition marker onto painting

##### 3. Organizing an exhibition:

- **select a subject**, mind the Patron
- generally **all own blocked paintings** will be presented, but at least 3
- determine value of exhibition (see table at backside)
- receive money from the bank
- remove **all own** exhibition marker
- draw benefit card and fulfill its conditions
- remove old **patron** card and reveal new patron
- The values of all now promoted paintings on the frames are raised 1 step (move possession stones)

Art and Business, A game by Dietmar Bockelmann, Munich, 4.Feb. 2012

#### 4. Requesting an expertise:

- Determine and announce a painting
- roll the expert dice:  
✓: Painting is an original, everything remains  
F: Paintig is a forgery, returns to the bank.

##### Reshuffle all pictures there

½: Wrong suspicion, owner receives compensation (1/2 value of painting rounded off)

#### Th end of the game:

- after all **4 paintings** at an exhibition related to a subject (artist, motive or highlight) **or** after the last patron card was removed
- evaluating of possessions (money and paintings)
- player with the highest possession values is the winner

**Exhibition Revenue Table**

Exhibition type	Paintings in Exhibition	Paintings on the subject	Value by not promoted subject	Value by promoted subject
	3	1	15.000	40.000
	3	2	30.000	100.000
	3	3	45.000	180.000
	4	1	20.000	50.000
	4	2	40.000	120.000
	4	3	60.000	210.000
	4	4	80.000	320.000
Game over!				

#### 4. Requesting an expertise:

- Determine and announce a painting
- roll the expert dice:  
✓: Painting is an original, everything remains  
F: Paintig is a forgery, returns to the bank.

##### Reshuffle all pictures there

½: Wrong suspicion, owner receives compensation (1/2 value of painting rounded off)

#### Th end of the game:

- after all **4 paintings** at an exhibition related to a subject (artist, motive or highlight) **or** after the last patron card was removed
- evaluating of possessions (money and paintings)
- player with the highest possession values is the winner

**Exhibition Revenue Table**

Exhibition type	Paintings in Exhibition	Paintings on the subject	Value by not promoted subject	Value by promoted subject
	3	1	15.000	40.000
	3	2	30.000	100.000
	3	3	45.000	180.000
	4	1	20.000	50.000
	4	2	40.000	120.000
	4	3	60.000	210.000
	4	4	80.000	320.000
Game over!				

#### 4. Requesting an expertise:

- Determine and announce a painting
- roll the expert dice:  
✓: Painting is an original, everything remains  
F: Paintig is a forgery, returns to the bank.

##### Reshuffle all pictures there

½: Wrong suspicion, owner receives compensation (1/2 value of painting rounded off)

#### Th end of the game:

- after all **4 paintings** at an exhibition related to a subject (artist, motive or highlight) **or** after the last patron card was removed
- evaluating of possessions (money and paintings)
- player with the highest possession values is the winner

**Exhibition Revenue Table**

Exhibition type	Paintings in Exhibition	Paintings on the subject	Value by not promoted subject	Value by promoted subject
	3	1	15.000	40.000
	3	2	30.000	100.000
	3	3	45.000	180.000
	4	1	20.000	50.000
	4	2	40.000	120.000
	4	3	60.000	210.000
	4	4	80.000	320.000
Game over!				

#### 4. Requesting an expertise:

- Determine and announce a painting
- roll the expert dice:  
✓: Painting is an original, everything remains  
F: Paintig is a forgery, returns to the bank.

##### Reshuffle all pictures there

½: Wrong suspicion, owner receives compensation (1/2 value of painting rounded off)

#### Th end of the game:

- after all **4 paintings** at an exhibition related to a subject (artist, motive or highlight) **or** after the last patron card was removed
- evaluating of possessions (money and paintings)
- player with the highest possession values is the winner

**Exhibition Revenue Table**

Exhibition type	Paintings in Exhibition	Paintings on the subject	Value by not promoted subject	Value by promoted subject
	3	1	15.000	40.000
	3	2	30.000	100.000
	3	3	45.000	180.000
	4	1	20.000	50.000
	4	2	40.000	120.000
	4	3	60.000	210.000
	4	4	80.000	320.000
Game over!				

### Quick Reference Guide

#### Possible Action are

##### 1. Purchase of a painting (max. 7):

- Painting is unpacked
- pay next higher value to owner  
or pay 5.000, when purchasing from the bank
- set own possession stone
- return possession stone to previous owner

##### 2. Blocking a painting for exhibition (max. 4):

- painting must be own possession
- add own exhibition marker onto painting

##### 3. Organizing an exhibition:

- **select a subject**, mind the Patron
- generally **all own blocked paintings** will be presented, but at least 3
- determine value of exhibition (see table at backside)
- receive money from the bank
- remove **all own** exhibition marker
- draw benefit card and fulfill its conditions
- remove old **patron** card and reveal new patron
- The values of all now promoted paintings on the frames are raised 1 step (move possession stones)

Art and Business, A game by Dietmar Bockelmann, Munich, 4.Feb. 2012

### Quick Reference Guide

#### Possible Action are

##### 1. Purchase of a painting (max. 7):

- Painting is unpacked
- pay next higher value to owner  
or pay 5.000, when purchasing from the bank
- set own possession stone
- return possession stone to previous owner

##### 2. Blocking a painting for exhibition (max. 4):

- painting must be own possession
- add own exhibition marker onto painting

##### 3. Organizing an exhibition:

- **select a subject**, mind the Patron
- generally **all own blocked paintings** will be presented, but at least 3
- determine value of exhibition (see table at backside)
- receive money from the bank
- remove **all own** exhibition marker
- draw benefit card and fulfill its conditions
- remove old **patron** card and reveal new patron
- The values of all now promoted paintings on the frames are raised 1 step (move possession stones)

Art and Business, A game by Dietmar Bockelmann, Munich, 4.Feb. 2012

### Quick Reference Guide

#### Possible Action are

##### 1. Purchase of a painting (max. 7):

- Painting is unpacked
- pay next higher value to owner  
or pay 5.000, when purchasing from the bank
- set own possession stone
- return possession stone to previous owner

##### 2. Blocking a painting for exhibition (max. 4):

- painting must be own possession
- add own exhibition marker onto painting

##### 3. Organizing an exhibition:

- **select a subject**, mind the Patron
- generally **all own blocked paintings** will be presented, but at least 3
- determine value of exhibition (see table at backside)
- receive money from the bank
- remove **all own** exhibition marker
- draw benefit card and fulfill its conditions
- remove old **patron** card and reveal new patron
- The values of all now promoted paintings on the frames are raised 1 step (move possession stones)

Art and Business, A game by Dietmar Bockelmann, Munich, 4.Feb. 2012

### Quick Reference Guide

#### Possible Action are

##### 1. Purchase of a painting (max. 7):

- Painting is unpacked
- pay next higher value to owner  
or pay 5.000, when purchasing from the bank
- set own possession stone
- return possession stone to previous owner

##### 2. Blocking a painting for exhibition (max. 4):

- painting must be own possession
- add own exhibition marker onto painting

##### 3. Organizing an exhibition:

- **select a subject**, mind the Patron
- generally **all own blocked paintings** will be presented, but at least 3
- determine value of exhibition (see table at backside)
- receive money from the bank
- remove **all own** exhibition marker
- draw benefit card and fulfill its conditions
- remove old **patron** card and reveal new patron
- The values of all now promoted paintings on the frames are raised 1 step (move possession stones)

Art and Business, A game by Dietmar Bockelmann, Munich, 4.Feb. 2012

#### 4. Requesting an expertise:

- Determine and announce a painting
  - roll the expert dice:
    - ✓: Painting is an original, everything remains
    - ✗: Painting is a forgery, returns to the bank.
- Reshuffle all pictures there**
- ½: Wrong suspicion, owner receives compensation (1/2 value of painting rounded off)

#### Th end of the game:

- after all **4 paintings** at an exhibition related to a subject (artist, motive or highlight) **or** after the last patron card was removed
- evaluating of possessions (money and paintings)
- player with the highest possession values is the winner

**Exhibition Revenue Table**

Exhibition type	Paintings in Exhibition	Paintings on the subject	Value by not promoted subject	Value by promoted subject
	3	1	15.000	40.000
	3	2	30.000	100.000
	3	3	45.000	180.000
	4	1	20.000	50.000
	4	2	40.000	120.000
	4	3	60.000	210.000
	4	4	80.000	320.000
Game over!				

#### 4. Requesting an expertise:

- Determine and announce a painting
  - roll the expert dice:
    - ✓: Painting is an original, everything remains
    - ✗: Painting is a forgery, returns to the bank.
- Reshuffle all pictures there**
- ½: Wrong suspicion, owner receives compensation (1/2 value of painting rounded off)

#### Th end of the game:

- after all **4 paintings** at an exhibition related to a subject (artist, motive or highlight) **or** after the last patron card was removed
- evaluating of possessions (money and paintings)
- player with the highest possession values is the winner

**Exhibition Revenue Table**

Exhibition type	Paintings in Exhibition	Paintings on the subject	Value by not promoted subject	Value by promoted subject
	3	1	15.000	40.000
	3	2	30.000	100.000
	3	3	45.000	180.000
	4	1	20.000	50.000
	4	2	40.000	120.000
	4	3	60.000	210.000
	4	4	80.000	320.000
Game over!				

#### 4. Requesting an expertise:

- Determine and announce a painting
  - roll the expert dice:
    - ✓: Painting is an original, everything remains
    - ✗: Painting is a forgery, returns to the bank.
- Reshuffle all pictures there**
- ½: Wrong suspicion, owner receives compensation (1/2 value of painting rounded off)

#### Th end of the game:

- after all **4 paintings** at an exhibition related to a subject (artist, motive or highlight) **or** after the last patron card was removed
- evaluating of possessions (money and paintings)
- player with the highest possession values is the winner

**Exhibition Revenue Table**

Exhibition type	Paintings in Exhibition	Paintings on the subject	Value by not promoted subject	Value by promoted subject
	3	1	15.000	40.000
	3	2	30.000	100.000
	3	3	45.000	180.000
	4	1	20.000	50.000
	4	2	40.000	120.000
	4	3	60.000	210.000
	4	4	80.000	320.000
Game over!				

#### 4. Requesting an expertise:

- Determine and announce a painting
  - roll the expert dice:
    - ✓: Painting is an original, everything remains
    - ✗: Painting is a forgery, returns to the bank.
- Reshuffle all pictures there**
- ½: Wrong suspicion, owner receives compensation (1/2 value of painting rounded off)

#### Th end of the game:

- after all **4 paintings** at an exhibition related to a subject (artist, motive or highlight) **or** after the last patron card was removed
- evaluating of possessions (money and paintings)
- player with the highest possession values is the winner

**Exhibition Revenue Table**

Exhibition type	Paintings in Exhibition	Paintings on the subject	Value by not promoted subject	Value by promoted subject
	3	1	15.000	40.000
	3	2	30.000	100.000
	3	3	45.000	180.000
	4	1	20.000	50.000
	4	2	40.000	120.000
	4	3	60.000	210.000
	4	4	80.000	320.000
Game over!				